

Reg. No.

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

B.E. / B.TECH. DEGREE EXAMINATIONS, MAY 2024

Fourth Semester

**EC18405–MICROPROCESSOR AND MICROCONTROLLER BASED SYSTEM
DESIGN***(Electronics and Communication Engineering)***(Regulation 2018/ 2018A)****TIME: 3 HOURS****MAX. MARKS: 100**

COURSE OUTCOMES	STATEMENT	RBT LEVEL
CO 1	Develop programs in 8086 microprocessors by understanding its architecture, instruction set and interrupt process.	4
CO 2	Sketch the system bus structure of 8086 and multiprocessor configurations.	3
CO 3	Design I/O and Memory interfacing units.	4
CO 4	Develop programs in 8051 microcontrollers by understanding its architecture and instruction set.	4
CO 5	Design various interfacing units with 8051 microcontroller-based systems.	4

PART- A (10 x 2 = 20 Marks)

(Answer all Questions)

		CO	RBT LEVEL
1.	Define Addressing Modes in microprocessors. Provide examples of different addressing modes.	1	3
2.	How do interrupts enhance the functionality of microprocessors?	1	3
3.	Define multiprogramming and discuss its importance in enhancing system efficiency.	2	3
4.	Explain the function and importance of a coprocessor in 8086 microprocessor-based systems.	2	2
5.	Compare and contrast Serial communication over Parallel communication Interface.	3	3
6.	List the significance of Interfacing an Analog to Digital Converter in a microprocessor system.	3	2
7.	On Power up of 8051 microcontrollers, Specify the location of the first stack and which of the register banks is used on power up?	4	4
8.	Discuss the priority levels of interrupts in the 8051 microcontroller.	4	3
9.	Compare LCD and LED in terms of its application in embedded system design.	5	3
10.	Justify the importance of I ² C protocol in multimaster bus communication.	5	3

PART- B (5 x 14 = 70 Marks)

- | | | | | |
|----------------|--|-------------|----------|----------|
| 11. (a) | Discuss the architecture of the 8086 microprocessor in detail. | (14) | 1 | 3 |
| (OR) | | | | |
| (b) | (i) Describe the following 8086 instructions with suitable examples.
a, SUB b, DIV c, PUSH | (7) | 1 | 3 |
| | (ii) Explain the various string manipulation instructions with suitable examples. | (7) | 1 | 3 |
| 12. (a) | Tabulate the Minimum mode signals. Explain the functions of all the signals and how the signals are generated with the help of various functional units. | (14) | 2 | 3 |
| (OR) | | | | |
| (b) | (i) Compare closely coupled and loosely coupled multiprocessor configurations. | (7) | 2 | 3 |
| | (ii) Discuss in detail the three bus arbitration techniques (i)Daisy chaining (ii)Independent Priority (iii)Polling method. | (7) | 2 | 3 |
| 13. (a) | Point out the features and explain the operation of 8255 Parallel Communication Interface and explain the various modes of operation. | (14) | 3 | 2 |
| (OR) | | | | |
| (b) | Point out the features and explain the operation of 8251 Serial Communication Interface and explain the various modes of operation. | (14) | 3 | 2 |
| 14. (a) | Illustrate the architectural features of 8051 microcontroller with necessary diagram. | (14) | 4 | 3 |
| (OR) | | | | |
| (b) | Provide examples of instructions utilizing each addressing mode and explain how the addressing modes contribute to efficient memory access and data manipulation in assembly language programming. | (14) | 4 | 3 |
| 15. (a) | Explain in detail how a stepper motor can be interfaced with 8051 and write a suitable assembly language program for the following condition. Assume a switch is connected at pin P1.5, rotate the stepper motor in counterclockwise direction when the switch is closed and in clockwise direction when the switch is open. | (14) | 5 | 4 |
| (OR) | | | | |
| (b) | Analyze in detail about RTC chip DS12877 interfacing with 8051 microcontroller, write a suitable program to set the Time for an Embedded application. | (14) | 5 | 4 |

PART- C (1 x 10 = 10 Marks)

(Q.No.16 is compulsory)

- 16.** Construct with neat diagram, a 7x5 dot matrix LED to display “E” by interfacing it with 8051 microcontroller. Develop a suitable Assembly language code and comment on it.

(10) 5 5
